# . iT <mark>Centre</mark> Learning

# LaTeX: Kick-off!

Thomas Duffield

IT Learning Centre



#### Prerequisites

Time in the workshop is precious – it is an opportunity for you to interact with the workshop leader and other participants through questions and discussions and to share your experiences and concerns. To make the most of this time we sometimes ask you to carry out learning activities ahead of the workshop so that everyone comes into the class with the same basic knowledge. We keep this prior learning to a minimum and often make use of online videos.

Online videos provided through LinkedIn Learning can be accessed free of charge by University members anytime, anywhere, through a browser or app. Your course booking will tell you if any prior learning activity is required.

If you don't have an environment where you can do this learning, you can come along to one of our LinkedIn Learning sessions. These are a quiet space where you can work through videos or other workshop resources. If you arrive for a workshop without having done the prior learning, the workshop leader may suggest that you come back on another session.

#### Copyright

Thomas Duffield makes this booklet and the accompanying slides available under a Creative Commons licence (BY-NC-SA: Attribution-NonCommercial-ShareAlike).

The Oxford University crest and logo and the IT Services logo are copyright of the University of Oxford and may only be used by members of the University in accordance with the University's branding policies.

#### About the workshop designer

Thomas Duffield spent several years as a freelance copywriter for various London based firms and has extensive experience preparing documents for publication using LaTeX. He prioritises getting students to the desired learning objective in the most efficient possible manner and strongly believes that the best way to learn is to build something.

Thomas is a bioinformatics researcher, working in a German hospital research laboratory for several years before returning to the UK to be a PhD researcher in epigenetic ageing at the University of Liverpool.

Version	Date	Author	Comments
1.0	01/11/2022	Thomas Duffield	Created.

The format for this workshop will be a bit uncommon. I will be travelling through the subjects as outlined, from basic to expert, for the next hour and a bit. We've arranged several templates, examples and workbooks for use with the computers in the workshop.

There are worksheets covering each section, as well as some templates ready for you to modify for your professional use. Attendees can choose to listen to the presentation, or go to the computers and start experimenting with the resources if you are already familiar with the topics currently being explained.

After every section we'll move everyone to the computers and get you going on some examples for a few minutes to drive home the learning objectives. If you want to rejoin the group of listeners, or swap to being at a PC, that's the time to do it (although there is nothing stopping you listening in from the computers).

I would ask that the people working on the computers do so in silence during the presentation and really fight the urge to ask questions, because we will do a quick Q&A at the end of each workbook section. After a couple of hours we will be done with the presentation and move onto customising your own personal template, and I'll be wandering around answering questions.

Lastly, I encourage you to make use of the most powerful tool humanity has: getting frustrated and googling things. The very first thing I will teach you at the start of the session is how to find answers to questions about LaTeX online. If I can leave you with one thing from this course, please let it be the knowledge and habit of answering your own LaTeX questions. A strange note to begin a workshop with, particularly from the person teaching it, but you should think of this as training wheels. The ultimate goal is to make LaTeX the most usable solution for you going forward so as to unlock the huge benefits provided by this incredible tool.

WHAT YOU WILL LEARN

- The general principles of LaTeX programming, editor behaviour and document creation.
- How to seek out and use resources on the internet to dramatically speed up your document production pipeline.
- Specific techniques enabling you to problem solve within LaTeX and optimise your workflow in a manner that removes unnecessary busywork and repetition.

What you will need to know

- Basic knowledge of general computer use, such as copy/paste, menu navigation, etc.
- Basic understanding of referencing software such as EndNote, if you want to be able to get the best from the bibliography component of the course.
- Basic understanding of the general programming will be helpful to you, but you do not need to code.

What you will need to bring

- You are free to bring your own laptop or you can use one of the provided computers.
- You can bring your own documents and assets to insert into the provided templates.
- You can use your own EndNote/Mendeley reference library and your own Overleaf account. We STRONGLY encourage you to have created a Overleaf account before the start of the session.

#### ACCESSING COURSE RESOURCES

At the beginning of the session you will be provided with a set of links to the course folder and the share links for the course worksheets and templates.

To access these templates after the event, follow the link provided and save a copy of the template to your own account. You are then free to edit and retain the template as discussed in the session.

#### WORKSHOP EXERCISES

There is a general worksheet template containing exercises of various difficulties. Other tasks will be outlined in the comments of the teaching templates.

When performing the worksheet tasks you will commonly have to break part of the document as a learning experience. Familiarise yourself with ctrl-z, ctrl-y and other methods for undoing the damage to the document after each task. If you ruin the document beyond repair, just re-download it from the available template.

FREE TO USE TEMPLATES

We will also provide you with already set-up documents with full commentary on how to use them. You can copy these documents to easily begin the process of making your very own LaTeX publications, or simply use them as a learning resource and a example of a simply set up, working document.  $\section{Welcome to LaTeX!}$ 

In this tutorial we will show you how using LaTeX will provide you with a massive upgrade to the level of control you have over document creation.

This may be a \textbf{bold} claim, but we will provide all the  $\cite{evidence}$  you need, making it as simple as  $(1\backslash), (\sqrt{4}\rangle), ((\frac{3}{1} \backslash).$ 

#### **Commands and Environments**

#### Definition of a Command

A **command** is the basic function call of LaTeX. It always starts with a  $\begin{scalar}{l} \begin{scalar}{l} \end{scalar}$ 

#### Definition of a Environment

An **environment** is a command pair that encapsulate a scope with specific rules of behaviour. Environments begin with \begin {environment name} and ends with \end {environment name}. Between these two commands, the environment is in effect.

#### $\mathbf{Arguments}/\mathbf{Parameters}$

#### Definition of a Parameter

A **parameter** is how you pass behaviour into a command. Mandatory parameters are always defined within {curly brackets} while optional parameters are defined within [square brackets]. Multiple parameters of a type are separated with commas. The word **parameter** is commonly used interchangeably with **argument**, which is slightly incorrect.

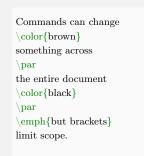
\command[optional parameter]{mandatory parameter}

#### **Additional Notes**

% A single scope: \scope1{<----- scope 1 ----->} % A nested scope: \scope1{<--\scope2{<-- scope 2 -->}-->} % ...and so on: \scope1{<--\scope2{<-- \scope3{<-- scope 3 -->} -->}-->}

You read scopes from left to right. You begin to read scope 1, and when scope read scope 1 will pause until scope 2 has resolved.

# Additional Notes



Commands can change something across the entire document but brackets limit scope.

#### **Built-In Commands and Environments**

% Example Commands

% Use a special package: \usepackage{minted}

% Example Environments

 $\label{eq:frame} $$ begin{frame} Frame contents! $$ \end{frame} $$ \end{frame}$ 

 $\begin{tabular}{ccc} Cell 1 & Cell 2 & Cell 3 \\ Cell 4 & Cell 5 & Cell 6 \\ end{tabular} \begin{tabular}{ccc} \label{tabular} \label{tabular} \begin{tabular}{ccc} \label{tabular} \label{tabular} \begin{tabular}{ccc} \label{tabular} \label{tabular} \label{tabular} \begin{tabular}{ccc} \label{tabular} \label{tabular} \label{tabular} \begin{tabular}{ccc} \label{tabular} \label{tabular} \label{tabular} \label{tabular} \label{tabular} \begin{tabular}{ccc} \label{tabular} \label{t$ 

General, comprehensive documentation: https://www.overleaf.com/learn

Comprehensive cheatsheet for mathematical symbols: https://en.wikipedia.org/wiki/List\_of\_ mathematical\_symbols\_by\_subject

Copy and paste document templates: https://www.overleaf.com/latex/templates



#### **Editors and Interpreters**

An editor it the interface in which you write LateX code and it will have some unique behaviours independent from the base functionality of the language itself. The language (and sometimes the compiler) provides rules of interpretation. Knowing the basic rules of how the editor you are using will interpret your code is critical.

Don't worry! This is so basic and obvious you barely need to be taught it. I'll only cover the odd elements that might catch you out.



#### Compile

	Auto Compile
	On
	✓ Off
	Compile Mode
	✓ Normal
	Fast [draft]
	Syntax Checks
	✓ Check syntax before compile
	Don't check syntax
	Compile Error Handling
	Stop on first error
	✓ Try to compile despite errors
	Stop compilation
	Recompile from scratch
Evnically ignore	everything and just hit compile.
rypically ignore	every uning and just int complet.

# Additional Notes



#### Errors and Warnings

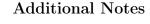


# Orientation

General technique for solving errors:

- 1. Undo until you isolate the action that prevents compile.
- 2. Fiddle with it.
- 3. Ask yourself if you need this behaviour.
- 4. Copy paste a working example of this code from the internet and compare to your code. Adapt this if it works.
- 5. Copy paste the error code into a search engine and look for a stack overflow answer on the subject.
- 6. Use a general search to find solutions to your problem.

# Additional Notes



- Use typical error searching format for search engine posts: <language> <subject> <behaviour> <condition>. e.g. latex figure wont center in beamer.
- Ask on a dedicated help website such as stackoverflow.com (make sure to include a well formatted minimum working example of your problem in the post).
- Don't be afraid to simply use a component from a free template.
- Learn to rapidly discard solutions that are taking too long.

#### The Golden Rule

#### The Golden Rule

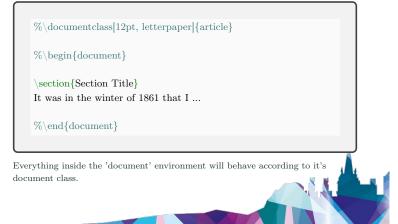
Almost every possible problem you could encounter in LaTeX has been encountered and solved by many people before you. It is incredibly unlikely that your issue is unique or without published solution. Almost every usecase will have hundreds of online examples.

If something is causing problems, seems too complex or is simply un-intuitive, delete it and replace it with an existing template.

#### Workshop Files

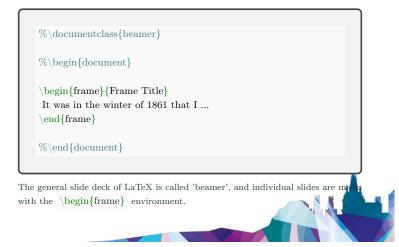
- We have created several templates specifically for use in this course.
- They contain commented and uncommented versions of most key .tex files.
- The commented files contain in-file explanations and references, as well as workshop tasks to help train you in LaTeX use.
- The uncommented files are for ease of reading, clarity of design and for your personal use.
- These templates are licensed under creative commons, so customise them, make them your own and take a copy with you when you leave.

# Additional Notes



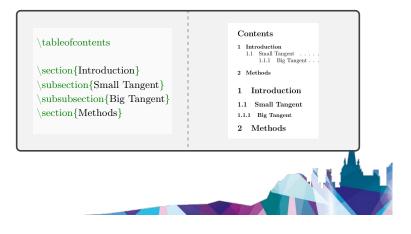
#### **Document Classes: Presentations**

# Additional Notes



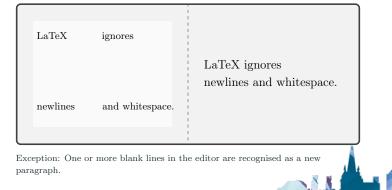
#### **Chapters and Sections**

$\chapter{Chapter Title}$	
$\operatorname{Section}{\operatorname{Section Title}}$	
Some body text.	
$\subsection{Subsection Title}$	
More body text.	
$\subsubsection{And so on}$	
Extra body text.	



#### Position and Whitespace

# Additional Notes



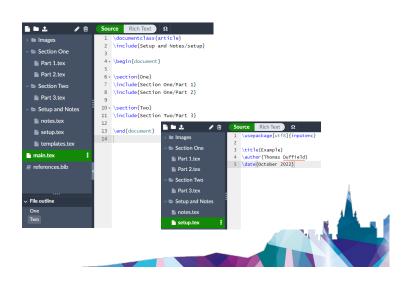
#### Document Setup: Preamble



Additional Notes



#### **Document Setup: Large Projects**



# Workshop Break

Questions?



Additional Notes

The best way of formatting LaTeX quickly is to look for examples, find template code and then adapt it to your needs.

Technique: Find a list of commands such as: https://en.wikibooks.org/wiki/LaTeX/Command\_Glossary and use ctrl-f to quickly search the list for your use case.

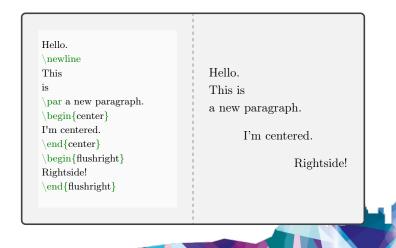
Technique: Search google images for the general search term you are looking for, find one that looks good to you and see if it has code. For example: 'beautiful latex table academic professional'.



#### Formatting

# \textbf{This is bold.} This is bold. \emph{This is emphasised.} This is emphasised. \underline{This is underlined.} This is underlined.

#### Formatting

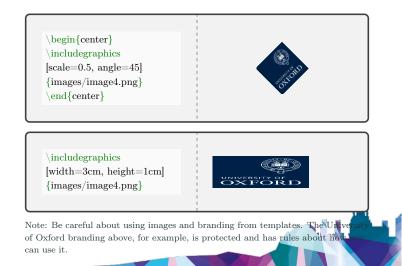


#### **Additional Notes**

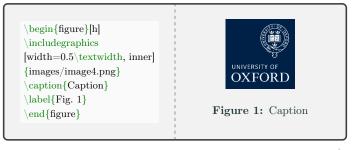
Regular. \vspace{10pt} \par \tiny Tiny! \large Large! \par \vspace{10pt} \normalsize \color{brown} \texttt{Typewriter Font}	Regular. Tiny! Large! Typewriter Font

# Additional Notes

Images



#### Images



The optional parameter tells the figure where to locate itself relative to the environment. 'h' tells the figure to place itself at it's location in the code. 't' tel the figure to place itself at the top of the page, 'b' at the bottom, and so on. By the LaTeX documentation for more.

\begin{enumerate} \item Lists are easy. \item Not a Haiku. \item Okay. \end{enumerate}	<ol> <li>Lists are easy.</li> <li>Not a Haiku.</li> <li>Okay.</li> </ol>
\begin{itemize} \item Bulletpoint. \end{itemize}	<ul><li>Bulletpoint.</li><li>Bulletpoint.</li><li>Bulletpoint.</li></ul>

# Additional Notes

\begin{description} \item [Item A] Description A. \item [Item B] Description B. \item [Item C] Description C. \end{description}	Item A Description A. Item B Description B. Item C Description C.

# Tables

<pre>\begin{tabular}{ c c c } cell &amp; cell &amp; cell \\ cell &amp; cell &amp; cell \\ cell &amp; cell &amp; cell \\ cell &amp; cell &amp; cell \end{tabular} \end{center}</pre>	cell	cell cell cell	cell	
---	------	----------------------	------	--

pegin{table}[htbp] aption{Basic Table}		
abel{tab:2}		
pegin{center}	Table 1: F	asic Table
$egin{tabular}{ c c } \$		asic rabic
olA & ColB\\	ColA	ColB
line	A	В
$extit{A} \& B \setminus $	C	D
$extit{C} \& D \setminus$	Ũ	-
$extit{E} \& F \setminus$	E	F
$extit{Dinosaur} \& Pudding \setminus$	Dinosaur	Pudding
line		
end{tabular}		
end{center}		
end{table}		

#### Definition of a Package

A **package** is a pre-written library of code that handles a particular task well. Packages save you the need to personally write large amounts of high quality code and instead use the work of the package author. Packages must be loaded with \usepackage{somepackage} whereupon the functionality of that package can be directly called with commands, for example: \somepackagecommand{somevar}.

Note: Package documentation (also known as 'man/manual' pages) informs the user which commands and behaviours the package provides.

#### Packages

Hello, LaTeX, could we please talk about  $\ensuremath{\sc vert}\xspace$  and some other things

Hello, LaTeX, could we please talk about  $\ensuremath{\sc length}\)?$  and some other things

# Additional Notes

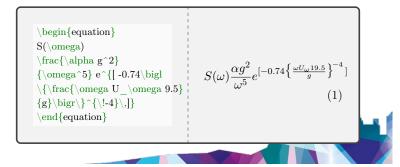
#### **Additional Notes**

1

1

#### Math Mode

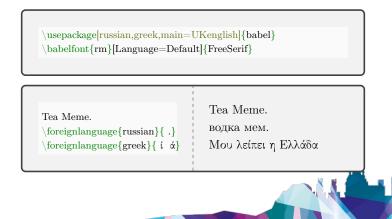
To add non-alphanumeric characters and mathematical formatting to LaTeX, simply begin a **math mode**. Math mode allows you to create symbols by unique identifiers.



# Math Mode

\(\) \$\$	Inline math modes.
\begin{displaymath} \begin{equation}	Display math modes.
Sentence $( \sqrt{x^2+\sqrt{x^2}})$ inline.	Sentence $\sqrt{x^2 + \beta}$ inline.

# Multilingual



# Additional Notes



#### Diagrams and TikZ

#### What is TikZ?

The **TikZ** package is typically used for diagram creation. While TikZ is not a built-in, it is almost universally used and can be considered to be a standard feature of LaTeX. TikZ is used by adding  $\usepackage{tikz}$  to the preamble and then creating the diagram within the  $\begin{tikzpicture} environment. \\ \environment. \\ \envi$ 

\begin{tikzpicture} \draw[step=1cm,gray,very thin] (0,0) grid (6,6); \end{tikzpicture}

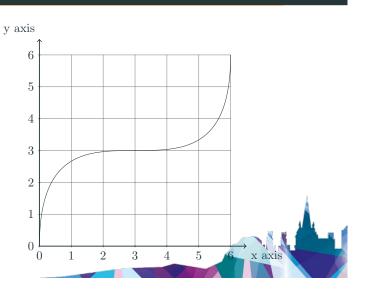
#### Diagrams and TikZ

#### 

 $\label{eq:constraint} $$ \frac{\sigma_{0,0}}{\sigma_{0,0}} = 1cm,gray,very thin] (0,0) grid (6,6); $$ draw (0,0) .. controls (0,6) and (6,0) .. (6,6); $$ draw[thick,->] (0,0) -- (6.5,0) node[anchor=north west] {x axis}; $$ draw[thick,->] (0,0) -- (0,6.5) node[anchor=south east] {y axis}; $$ foreach \x in {0,1,2,3,4,5,6} $$ draw (\x cm,1pt) -- (\x cm,-1pt) node[anchor=north] {$ x$}; $$ foreach \y in {0,1,2,3,4,5,6} $$ draw (\x in {0,1,2,3,4,5,6}) $$ draw (\x in {0,1,2,3,4,5,6}) $$ draw (0,1,2,3,4,5,6) $$ draw (0,1,2,3$ 

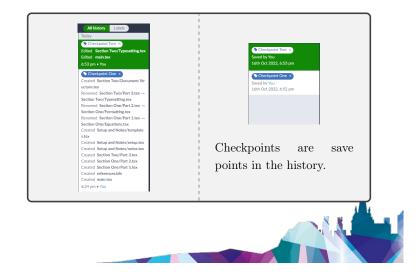
 $\label{eq:linear} $$ draw (1pt, y cm) -- (-1pt, y cm) node[anchor=east] {$y$}; \\ end{tikzpicture}$ 

#### **Additional Notes**



# History and Checkpoints

Sharing and Multiuser



# Additional Notes

# Additional Notes





#### **Custom Commands**

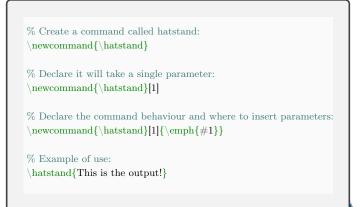
#### **Additional Notes**

#### **Custom Commands**

While you can easily rely on packages and built in functionality, LaTeX provides you with the option to create custom **commands**. New commands are defined with the command \newcommand .

Note: Attempting to create a command with the same name as an existing command will throw an error.

#### **Custom Commands**



This is the output!

#### .bib Format

#### .bib

The **.bib** format is a plain text file type used by all major LaTeX bibliography packages and reference managers.

```
@article{duffield3005,
    author = {Thomas Duffield},
    title = {Epigenetic Reprogramming},
    journalitle = {Nature},
    year = {3005},
    volume = {50},
    number = {20},
    pages = {231--236}
}
```

#### **Additional Notes**

Identify the bibliography style.
Insert a citation to the text.
This will insert the bibliography.

# Additional Notes

# Additional Notes

\bibliographystyle{unsrtnat} \begin{document} This is a citation \cite{duffield3005}, and here are some more \cite{citeA, CiteB}.

 $\bibliography{sample}$ 

 $\backslash end \{ document \}$ 

General Bibliography

Check out the templates for other bibliography styles!

# Workshop Break

Additional Notes

Questions?



#### Getting extra help

The IT Learning Centre offers bookable clinics where you can get pre- or post-course advice. Contact us using courses@it.ox.ac.uk.

#### STUDY VIDEOS FROM LINKEDIN LEARNING

On our website, you will find our collection of self-service courses and resources. This includes providing LinkedIn Learning video-based courses free to all members of the University. Visit skills.it.ox.ac.uk/linkedin-learning and sign in with your Single Sign-On (SSO) credentials. Some courses recommend pre- and/or post-course activities to support your learning. You can watch the online videos anywhere, anytime, and even download them onto a tablet or smartphone for offline viewing.

#### About the IT Learning Portfolio online

Many of the resources used in the IT Learning Centre courses and workshops are made available as Open Educational Resources (OER) via our Portfolio website at skills.it.ox.ac.uk/itlearning-portfolio. Find the pre-course activity for this course in the IT Learning Portfolio: visit skills.it.ox.ac.uk/it-learning-portfolio and search for "LaTeX activity".

#### About the IT Learning Centre

The IT Learning Centre delivers over 100 IT-related teacher-led courses, which are provided in our teaching rooms and online, and we give you access to thousands of on-line self-service courses through LinkedIn Learning. Our team of teachers have backgrounds in academia, research, business and education and are supported by other experts from around the University and beyond. Our courses are open to all members of the University at a small charge. Where resources allow, we can deliver private courses to departments and colleges, which can be more cost- effective than signing up individually. We can also customize courses to suit your needs. Our fully equipped suite of seven teaching and training rooms are usually available for hire for your own events and courses. For more information, contact us at courses@it.ox.ac.uk.

#### About IT Customer Services

The IT Learning Centre is part of the Customer Services Group. The group provides the main user support services for the department, assisting all staff and students within the University as well as retired staff and other users of University IT services. It supports all the services offered by IT Services plus general IT support queries from any user, working in collaboration with local IT support units. The Customer Services Group also offers a data back-up service; an online shop; and a computer maintenance scheme. Customer Services is further responsible for desktop computing services – for staff and in public/shared areas – throughout UAS and the Bodleian Libraries.